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# 6G: Towards a Fully Digital and Connected World

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> 6G Wireless Summit, Levi, Finland March 26<sup>th</sup>, 2019





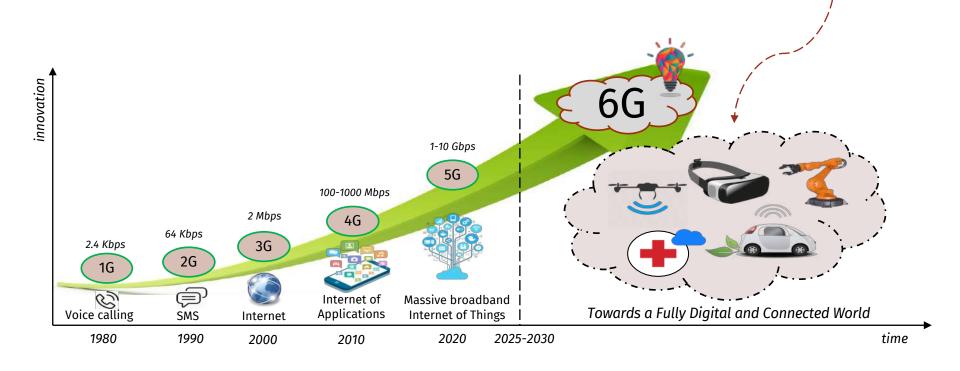


- Introduction and Motivations
- > 6G Key Performance Indices (KPIs)
- > 6G Potential Applications
- > 6G Enabling Technologies
  - Disruptive Communication Technologies
  - Novel 6G Communication Enabler
  - Innovative Network Architectures
  - Integrating Intelligence in the Network
- Conclusions and Research Directions





- From 1G to 5G, passing through UMTS and LTE innovations, each generation of mobile technology has tried to meet the **needs** of network operators and final consumers
- The rapid development of **data-centric** and **automated processes** may exceed even the capabilities of emerging 5G systems, thereby calling for a <u>new wireless generation</u>





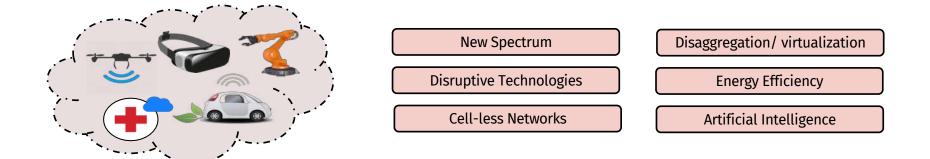
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**5G** is always associated with trade-offs: **6G** will contribute to **fill the gap** between beyond-2020 societal and business demands and what 5G (and its predecessors) can support

- Consider **potential applications** for future connected systems and estimate the key requirements in terms of throughput, latency, connectivity and other factors.
- Identify **use cases** beyond the performance of 5G systems under development today.
- Survey **emerging technologies** that are not available in networks today but have significant promise for future 6G systems (including developments at all layers of the protocol stack)





# 6G: Towards a Fully Digital and Connected World 6G Applications and Use Cases

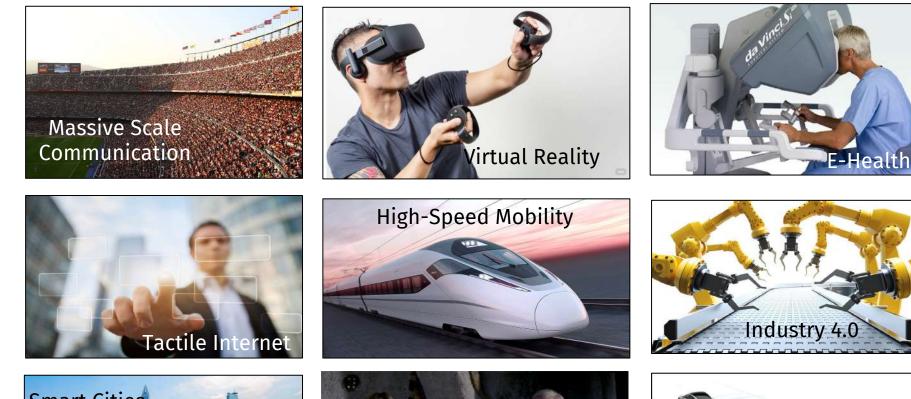
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# 6G Use Cases











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# 6G Applications and Use Cases



### INDOOR COVERAGE

- 80% of the mobile traffic is generated indoor
- 5G current cellular networks never really targeted indoor coverage
  - > High-frequencies cannot penetrate solid material
  - 5G densification through femtocells (proposed as a solution) presents scalability issues and high deployment and management costs for operators

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6G should target cost-aware indoor connectivity solutions autonomously deployed by end-users and managed by the network operators (e.g., **wireless relays** coupled with indoor communications)







#### MASSIVE SCALE COMMUNICATIONS

- 5G networks are designed to support more than 1'000'000 connections per km<sup>2</sup>
- Mobile traffic will grow 3-fold from 2016 to 2021, pushing the number of connected devices to the extreme (> 500 billion connected things worldwide by 2030)

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• This will stress already congested networks, which will not guarantee the required QoS

6G targets **capacity expansion** to offer high throughput and continuous connectivity, even when civil communication infrastructures may be compromised (**public safety** is main requirement)





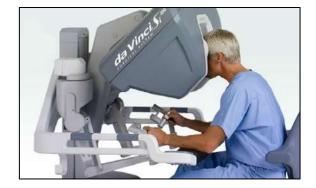
# 6G Applications and Use Cases

### eHEALTH

- <u>OBJECTIVE</u>: revolutionize the health-care sector, e.g., eliminating time and space barriers through remote surgery and guaranteeing health-care workflow optimizations.
- Current communication technologies cannot be applied in future health-care
  - high cost and lack of real-time tactile feedback
  - > mmWaves can support low-latency, but do not guarantee **connection continuity**.

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6G enhancements will unleash the potential of eHealth applications through innovations like **mobile edge computing**, **virtualization** and **artificial intelligence** 







### **INDUSTRY 4.0 and ROBOTICS**

- <u>OBJECTIVE</u>: digital transformation of manufacturing through **Cyber Physical Systems (CPS)** and **Internet of Things (IoT)** services.
- Enabling, among other things, Internet-based diagnostics, maintenance, operation, and direct Machine to Machine (M2M) communications in a cost-effective, flexible and efficient way.
- CPS will **break the boundaries** between the physical factory and the cyber space computation.

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6G will foster the Industry 4.0 revolution through new **semiconductor** and **IC** innovations (e.g., **terahertz scale electronic** packaging solutions)





# 6G Applications and Use Cases

### **SMART CITY**

- <u>OBJECTIVE</u>: life quality improvements, environmental monitoring, traffic control and city management automation
- Current cellular systems have been mainly developed for **broadband** applications
- Smart city applications build upon data generated by low-cost and low-energy consuming sensors, which efficiently interact with each other.

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6G will seamlessly include support for usercentric M2M communication, promoting **ultra-long battery lifetime** combined with energy harvesting approaches







### HOLOGRAPHIC TELEPRESENCE

6G Applications and Use Cases

- <u>OBJECTIVE</u>: remotely connect with an increasing amount of digital accuracy
- <u>ISSUE</u>: raw hologram, without any optimization nor compression, with colors, full parallax, and 30 fps, would require a daunting **4.32 Tbps** data rate.
- <u>ISSUE</u>: latency requirement will hit the **sub-millisecond**, and **thousands** of synchronized view angles will be necessary (2 tiles for 4K/8K HD, and 12 tiles for VR/AR)

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6G will develop architectures and network designs able to digitalize and transfer all the **5 human senses**, increasing the overall target data rate





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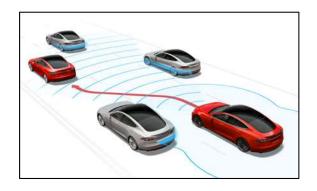
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UNMANNED MOBILITY (Autonomous Driving)

- <u>OBJECTIVE</u>: fully autonomous connected and intelligent transportation systems, offering safer traveling, improved traffic management, and support for infotainment applications (>7000B\$)
- Unprecedented levels of communication reliability and low end-to-end latency, even in ultra-high mobility scenarios (up to an impressive 1000 km/h).
- Sensors (more than 200 per vehicle by 2020) will demand increasing data rates (in the order of terabytes per driving hour), saturating the capacity of traditional technologies.

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6G will pave the way for the coming era of connected vehicles through **hardware** and **software** advancements and new technologies to **eliminate** typical 5G latency/reliability/throughput **trade offs** 







# 6G: Towards a Fully Digital and Connected World 6G Technologies and Innovations

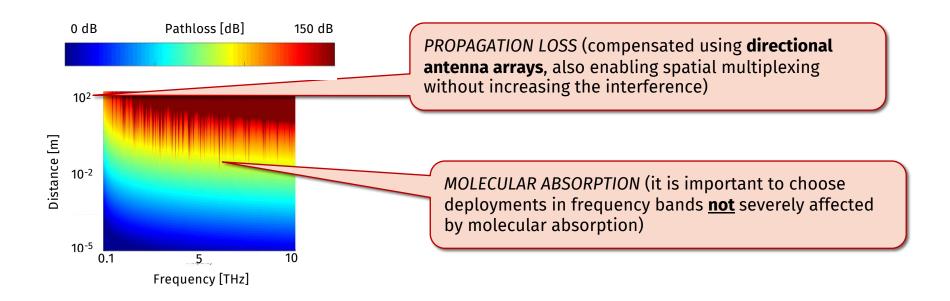
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### Disruptive Communication Technologies – **Terahertz**

- Frequency bands between **100 GHz** and **1 THz** → bring to the extreme the potentials and challenges of high-frequency communications.
- Huge data rates (possible to allocate contiguous chunks of up to **<u>200 GHz</u>** of spectrum)

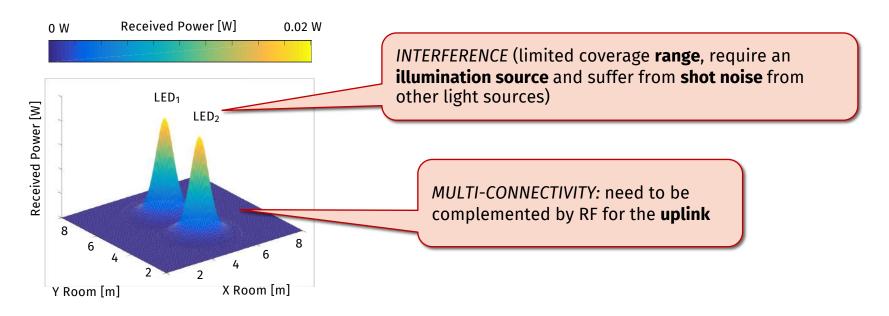




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# Disruptive Communication Technologies – Visible Light Communications

- Frequency bands between 430 GHz and 770 THz → complement RF communications by piggybacking on the wide adoption of LED luminaries
- VLC devices can switch between different light intensities to **modulate** a signal
- More mature research than THz (standard for VLC IEEE 802.15.7 has been defined)



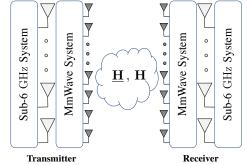


### Disruptive Communication Technologies – **Full-Duplex**

- The transceiver in base stations and UEs will be capable of TX a signal while also TX
- Continuous downlink transmission with uplink acknowledgments or control messages → increase multiplexing and system throughput without using additional bandwidth.

# Disruptive Communication Technologies – **OBB channel estimation**

- <u>IDEA</u>: leverage channel state information acquired at a lower frequency as a form of side information on a higher frequency channel.
- Need to define a "transformation function" to relate the spatial correlation matrix derived at one frequency to another at a much different frequency

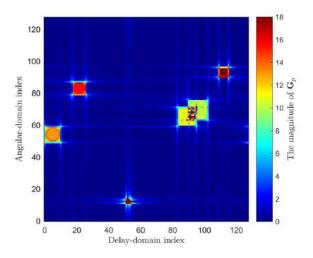




### Disruptive Communication Technologies - Channel Sparsity

- Estimating the mmWave channel is equivalent to estimating the parameters of the channel paths, i.e., the AoA, the AoD, and the gain of each path.
- <u>IDEA</u>: exploit the **poor scattering** nature of the mmWave channel to formulate the mmWave channel estimation problem as a **sparse compressed sensing** problem: the channel power is concentrated in a few entries of a virtual channel matrix
- It is sufficient to estimate the AoAs and AoDs of the dominant paths to be resolved.

Example of 6 dominant paths (the location of each square reflects the AoA and time delay of each path)



B. Wang, et al., "Spatial- and Frequency-Wideband Effects in Millimeter-Wave Massive MIMO Systems," in IEEE Trans. Sig. Proc., vol. 66, no. 13, pp. 3393-3406, Jul. 2018.



# Innovative Network Architectures – **Disaggregation/virtualization**

- <u>IDEA</u>: **decouple** network/control plane (CP) and forwarding/user plane (UP).
  - > SDN offers network **programmability** and **centralization** of the control
  - > SDN is **agile** and **responsive** (traffic flow meets fluctuating needs and demands).
  - SDN is standards-based (e.g., *OpenFlow*) and **vendor-neutral**.
- <u>IDEA</u>: **replace** network services provided by dedicated hardware (e.g., network switches) with virtualized software.
- > NFV saves **capital** and **operating expenses**

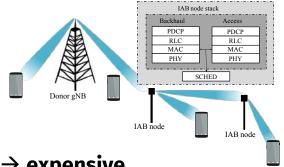
NFV and SDN are **complementary** technologies (SDN executes on an NFV infrastructure)

- C. J. Bernardos et al., "An architecture for software defined wireless networking," in IEEE Wireless Communications, vol. 21, no. 3, pp. 52-61, June 2014.
- R. Mijumbi, et al., "Network Function Virtualization: State-of-the-Art and Research Challenges," in IEEE COMST, vol. 18, no. 1, pp. 236-262, 2016



## Innovative Network Architectures – Access/Backhaul integration

- Massive 6G data rates technologies → adequate growth of the **backhaul** capacity
- THz and VLC deployments will call for a massive increase in the density of access points, which should be provided with backhaul connectivity to the core network → expensive

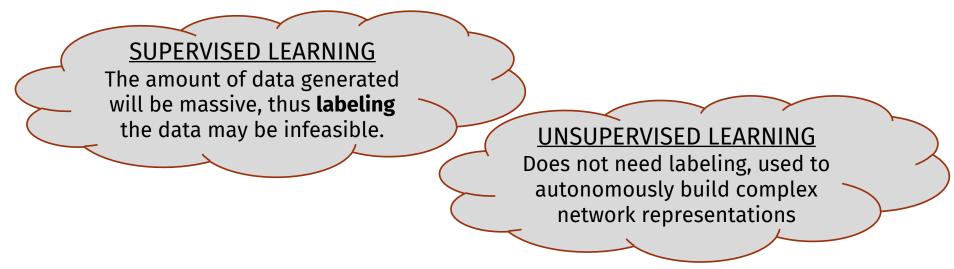


- <u>IDEA</u>: deploy a fraction of BSs with traditional fiber-like backhaul capabilities and the rest of the BSs connecting to the fiber infrastructures **wirelessly.**
- 6G deployments will introduce new <u>challenges</u> and <u>opportunities</u>
  - The networks will need higher autonomous configuration capabilities
  - Out-of-band IAB can be realized to increase the overall network throughput.
- M. Polese, et al., "End- to-End Simulation of Integrated Access and Backahul at mmWaves," to appear on IEEE CAMAD, Sep. 2018.
- M. Polese, et al., "Distributed Path Selection Strategies for Integrated Access and Backhaul at mmWaves", to appear on IEEE GLOBECOM, Dec. 2018



### Integrating Intelligence in the Network – **Learning**

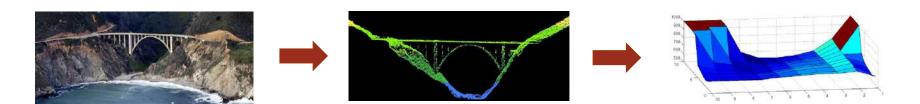
- <u>BACKGROUND</u>: the signal received at multiple BSs renders a defining signature for the user location and its interaction with the surrounding environment.
- <u>BACKGROUND</u>: UEs typically move through predefined paths, and some movements are impossible due to the presence of obstacles, e.g., buildings, walls.
- <u>IDEA</u>: account for previous access statistics and use **machine learning** tools to predict the network behaviors (e.g., by remembering/observing consequences of previous decisions).





# Integrating Intelligence in the Network – Knowledge sharing and learning

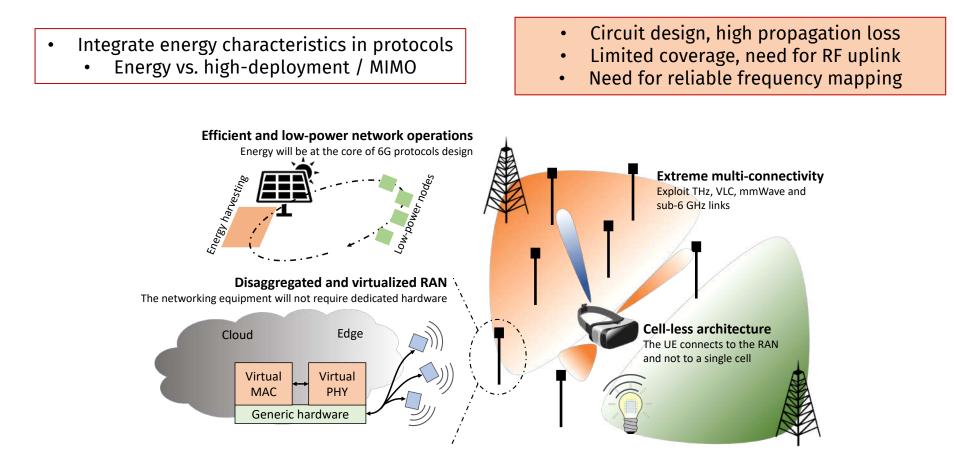
- <u>5G</u>: At high frequency, the massive bandwidth and spatial degrees of freedom are unlikely to be fully used by any one cellular operator. Spectrum can be **shared**, in time and in space, with several *performance* and *energy* benefits:
  - Reducing deployment costs, if operators share bands and infrastructures
  - Inter-operators access and interference coordination
- <u>6G</u>: operators and users may also be interested in sharing **learned representations** of specific network deployments and/or use cases
  - Speed up the network configuration in new markets
  - Better adapt to new unexpected scenarios which may emerge during network operations





# 6G Challenges





- Slower network operations/security concerns
  - CU/UP functions are tightly coupled

- Scheduling, need for new network design
- Scalability, and interference management



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